

Orchestral Suite for RPG

3. Battle in the dungeon infested with monsters

Flute 1, 2

<魔物が巣食うダンジョンと戦い>

Masao Yokoyama

Allegro

1. *f*

9 **A** 1 e 2 *p* *cresc.*

13 **B**

17 1. *f* *tr*

21 **C** **11** **D** 1. *f*

36 a 2

39 **E** 4 *ff* *flatterzunge*

47 **F** 3 *ff* 3 *ff*

55 a 2 *f*

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Oboe 1, 2

Masao Yokoyama

Allegro

1. *f*

9 **A** *sf* **B**

21 **C** *mf* *a 2*

27 *p* *cresc.*

32 **D**

35 *f*

39 **E** *ff*

45 *ff*

47 **F** *f*

55 *f*

Clarinet 1, 2 in B \flat

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Masao Yokoyama

Allegro

5 *f* *a 2* 3

11 **A** *p* *cresc.*

15 **B** *sf*

20 **C** 3 3

28 *p* *cresc.*

32 **D** *f*

37 **E** *trm* *#* *trm* *mf* *flatterzunge*

42

47 **F** 3 *ff* *f* *a 2*

53 *sf* *f* *f*

Orchestral Suite for RPG

Bassoon 1, 2

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Masao Yokoyama

Allegro

5 *f*

10 **A** **B** *sf*

20 **C** *mp*

32 **D** *f*

39 **E** *mf*

43 *ff* a 2

47 **F** *f* *mf* 2.

53 *sf*

Detailed description of the musical score: The score is written for Bassoon 1 and 2 in bass clef, 3/4 time. It begins with a 5-measure rest followed by a series of eighth notes with accents, marked *f*. Measure 10 starts with a triplet of eighth notes, followed by a 6-measure rest, then a quarter note with an accent, and a 3/4-measure rest. Measure 20 features a triplet of eighth notes, followed by a 3-measure rest, then a triplet of eighth notes, and another 3-measure rest, marked *mp*. Measure 32 starts with a 3-measure rest, followed by a quarter note with an accent, and a 3/4-measure rest. Measure 39 begins with a series of eighth notes with accents, marked *mf*. Measure 43 continues with eighth notes and accents, marked *ff*, and includes a first ending bracket. Measure 47 starts with a first ending bracket over eighth notes with accents, marked *f*, followed by a second ending bracket over eighth notes with accents, marked *mf*. Measure 53 concludes with a series of eighth notes and accents, marked *sf*.

Horn 1, 2 in F

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Allegro **10** **A**

p *cresc.*

15 **B**

sf

21 **C** **8**

mp **3** *cresc.* **3**

32 **D**

f *f*

39 **E** **4**

f *tr~* *tr~* *tr~* *tr~* *tr~* *tr~*

47 **F** **4** 1.

f

54 **2**

sf *f*

Timpani

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Allegro

Musical notation for measures 1-5. Bass clef, 3/4 time signature. The notes are quarter notes with stems pointing up. Dynamics: *mf* (measures 1-3) and *mp* (measures 4-5).

6

Musical notation for measure 6. Bass clef, 3/4 time signature. The notes are quarter notes with stems pointing up.

11 **A**

6

B

2

Musical notation for measures 11-14. Bass clef, 3/4 time signature. Measure 11 is a whole rest. Measure 12 is a quarter note with stem up. Measure 13 is a whole rest. Measure 14 is a whole rest. Dynamics: *sf* under measure 12.

21 **C**

11

D

3

2

Musical notation for measures 21-24. Bass clef, 3/4 time signature. Measures 21-22 are whole rests. Measure 23 is a quarter note with stem up. Measure 24 is a whole rest. Dynamics: *f* under measure 23.

39 **E**

6

Musical notation for measures 39-42. Bass clef, 3/4 time signature. Measure 39 is a whole rest. Measure 40 is a quarter note with stem up. Measure 41 is a quarter note with stem up. Measure 42 is a quarter note with stem up. Dynamics: *ff* under measure 40.

47 **F**

3

Musical notation for measures 47-50. Bass clef, 3/4 time signature. Measures 47-49 are quarter notes with stems up. Measure 50 is a whole rest. Dynamics: *mf* under measure 47.

54

2

Musical notation for measures 54-56. Bass clef, 3/4 time signature. Measure 54 is a quarter note with stem up. Measure 55 is a quarter note with stem up. Measure 56 is a whole rest. Dynamics: *f* under measure 54.

Orchestral Suite for RPG

Violin I

3. Battle in the dungeon infested with monsters

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Masao Yokoyama

Allegro

9 **A** *mf* *f* 3 *cresc.* 3

15 **B** *f*

19 **C** *trm* *sul A* *p*

25 *mp* 3 *cresc.* 3

32 **D** *f*

37 **E** *trm* 4

44 *ff*

47 **F** *mf* *ff*

51 *mf* *ff*

55 *f*

Violin II

Orchestral Suite for RPG

3. Battle in the dungeon infested with monsters

<魔物が巢食うダンジョンと戦い>

Masao Yokoyama

Allegro **6** div.

10 **A** *mp* *cresc.*

15 **B** *pizz.*

20 **C** *arco* *mf*

26 *p* *cresc.*

31 **D**

35 *pizz.* *f* *arco* **E** *poco col legno* *f*

40 *pizz.*

44 *arco* *ff*

47 **F**

Musical notation for measures 47-50. The key signature has two flats (B-flat and E-flat). The first three measures (47-49) feature a melodic line of eighth notes with a dynamic marking of *mf*. The fourth measure (50) features a more complex melodic line with a dynamic marking of *ff* and a fermata.

51

Musical notation for measures 51-54. The first three measures (51-53) feature a melodic line of eighth notes with a dynamic marking of *mf*. The fourth measure (54) features a more complex melodic line with a dynamic marking of *ff* and a fermata.

55

Musical notation for measures 55-58. The first measure (55) features a melodic line with a dynamic marking of *f*. The second measure (56) features a melodic line with a dynamic marking of *f*. The third measure (57) is a whole rest. The fourth measure (58) features a melodic line with a dynamic marking of *f* and a fermata.

Viola

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＜魔物が巣食うダンジョンと戦い＞

Masao Yokoyama

div. Allegro

5

f *mp*

5

f

11 **A**

5

pizz. **B**

sf

20 arco **C**

mp

25

p

30 **D**

cresc.

35 pizz. arco **E** poco col legno

f *f*

40

43 **F**

2 3

ff

2

Viola

50 *tr* *tr* *tr* pizz. arco *tr* *tr* *tr*
ff *ff*

55 pizz. arco
sf

Orchestral Suite for RPG

Violoncello

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Masao Yokoyama

div. Allegro

The score is written for Cello in 3/4 time, key of B-flat major. It consists of nine staves of music. The first staff (measures 1-5) features a continuous eighth-note pattern starting with a forte (f) dynamic and a hairpin crescendo leading to mezzo-piano (mp). The second staff (measures 6-13) includes a triplet of eighth notes (measures 7-9) and a section marked 'A' (measures 10-13) with a pizzicato (pizz.) instruction. The third staff (measures 14-20) features a section marked 'B' (measures 15-17) with a sf dynamic, followed by a change in meter to 4/4 and then 3/4. The fourth staff (measures 21-24) is marked 'C' and arco, with a mezzo-piano (mp) dynamic. The fifth staff (measures 25-29) continues the eighth-note pattern, ending with a mezzo-piano (mp) dynamic and a hairpin decrescendo to piano (p). The sixth staff (measures 30-34) is marked 'D' and features a hairpin crescendo. The seventh staff (measures 35-41) is marked 'E' and includes a section with a 2-measure rest and a 'poco col legno' instruction, starting with a forte (f) dynamic. The eighth staff (measures 42-46) features a continuous sixteenth-note pattern with a forte (f) dynamic, ending with a fortissimo (ff) dynamic. The ninth staff (measures 47-52) is marked 'F' and features a melodic line with a forte (f) dynamic. The final staff (measures 53-56) includes a section marked 'pizz.' and ends with a sf dynamic.

f *cresc.* mp

6 **A** pizz. mp *cresc.*

14 **B** sf

21 **C** arco mp

25 mp p

30 **D** *cresc.*

35 **E** poco col legno f

42 ff

47 **F** f

53 pizz. sf

Contrabass

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Masao Yokoyama

div. pizz. **Allegro**

11 **A** **6** **B** pizz. arco

21 **C** **3** **3** **3**

32 **D** **3** pizz. arco

39 **E** **2** pizz. arco poco col legno

45 **F** divisi col legno e pizz.

51 arco (ord.)

55 pizz.